

# Brand Guidelines

**VERSION 1.0** 

ENGINES OF FURY 2024 EOF.GG

## Content

Logo	03
Colors	07
Typography	09
lcons	10
Graphic Elements	11

ENGINES OF FURY 2024 EOF.GG

## Main logo

This serves as the primary logo iteration for Engines of Fury, a blockchain-based free to play top-down extraction shooter

## ERIGINES OF FURY

LOGO ENGINES OF FURY O3

### All Logos

#### MAIN LOGO

For optimal results, use this logo version in larger sizes to feature it as the primary graphic element in the applied design object.



#### MAIN TEXTURED LOGO

Textured logo is used on visual art with dark overlay for cinematic purposes. For ex. cover images, ending of cinematic videos.



#### LOGOMARK

This logomark is used in smaller sizes when the logo lockup is not suitable. For ex. social media avatars.



#### TEXTURED LOGOMARK

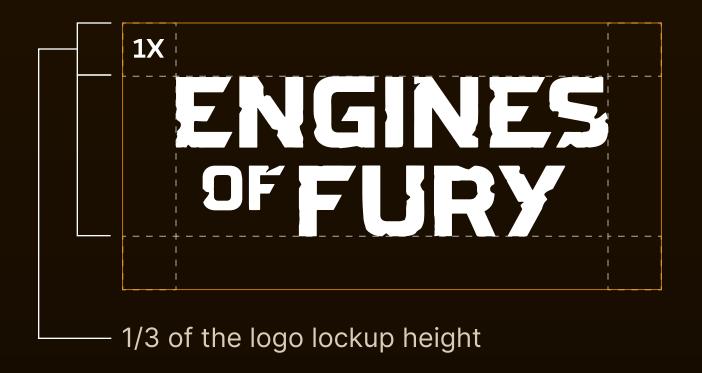
Textured logomark is used on visual art with dark overlay for cinematic purposes in smaller sizes when the logo lockup is not suitable.



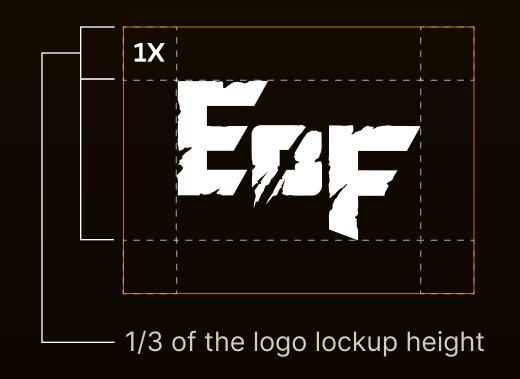
LOGO

## Clear Space

#### MAIN FLAT LOGO



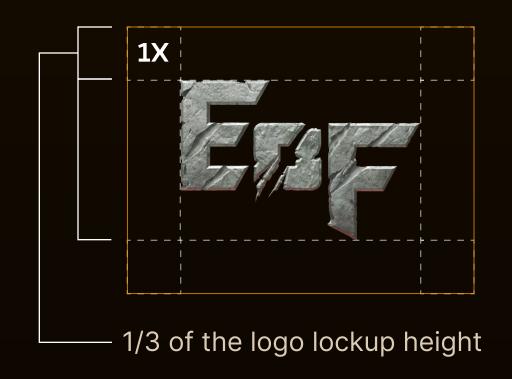
#### LOGOMARK



#### MAIN TEXTURED LOGO



#### **TEXTURED LOGOMARK**



### Logo Usage

LOGO ON BLACK

LOGO ON WHITE

LOGO ON ORANGE



ENGINES OF FURY ENGINES OF FURY

The logo lockup with consistent colours (white & black) is versatile and well-suited for use on any branded background.

LOGO

**ENGINES OF FURY** 

## Primary Colors

MAIN COLOURS

COLOURS FOR BACKGROUNDS & ELEMENTS

#FF9900	#0E0801	#201201	#DBCCB8
#FF9900	#985B00	#442900	#FFFEFD

## Secondary Colors

GRADIENTS

#37A56A #BE6700 #7E2600 #8CF3BC #FF9900 #FF4D00

COLORS

### Typography

RBN03.1 BOLD & ITALIC FOR TITLES, SUBTITLES AND HIGHLIGHTS

HIGHLIGHT

Engines of Fury is a free to play top-down extraction shooter set against the stark, chilling backdrop of a post-apocalyptic dystopia.

#### INTER REGULAR FOR BODY TEXT

Engines of Fury was launched with a vision to pioneer a gaming evolution with a free-to-play blockchain game of unparalleled quality, with the goal of becoming THE GAME to introduce & onboard a huge flow of users from the 3.3 billion Web 2 gamers worldwide.

The Project is 2 years into development with an Alpha version fully developed and a full public launch planned for later in 2024. Backed by renowned VCs in the space, advised by Fortune500 co-founders & VPs, signed for release with top tier game storefronts, partnered with leading launchpads & exchanges, and top e-sports teams & influencers (both web2 & web3), Engines of Fury is set to bring this vision to life.

TYPOGRAPHY

## lconography

#### **BIG DETAILED ICONS**

















#### **SMALL SIMPLE ICONS**





















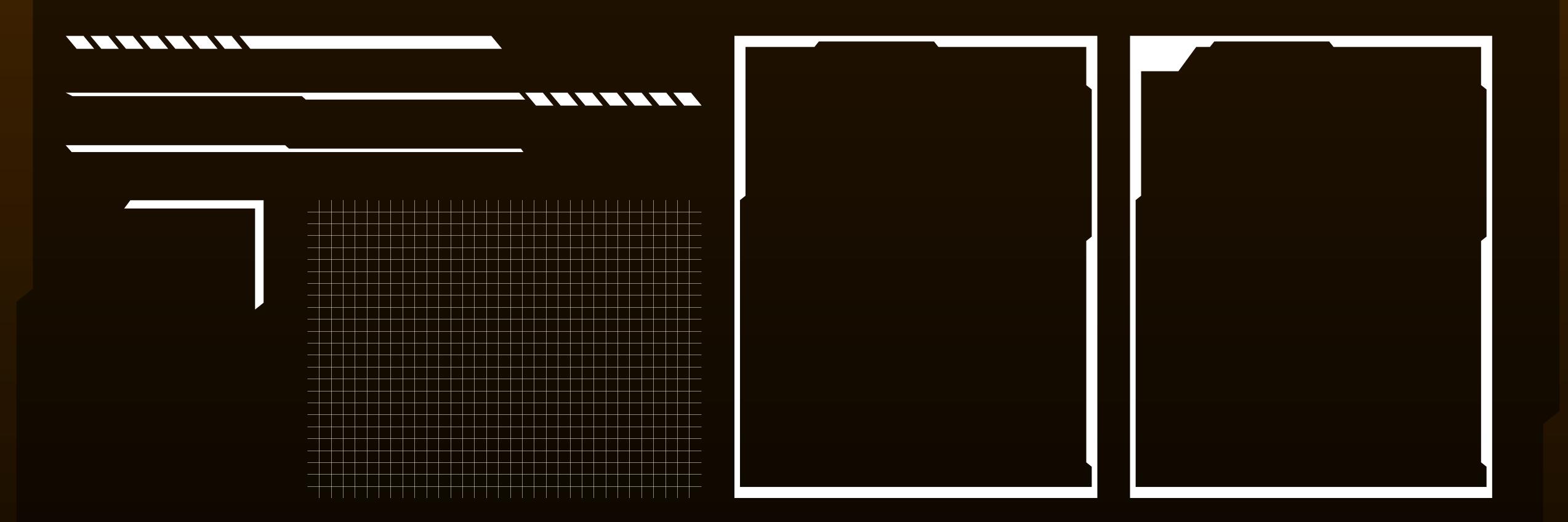




Big detailed icons are usually used with big titles, main features or other placed where we want to emphasise icongraphy

Small simple icons are usually used as a supporting visual for paragraphs, small titles or other places, where we need visual support for explanatory text

## Graphic Elements



**GRAPHIC ELEMENTS**